Standard for Mathematical Practice	Student Friendly Language
1. Make sense of problems and persevere in solving them.	<ul> <li>I can try many times to understand and solve a math problem.</li> </ul>
2. Reason abstractly and quantitatively.	<ul> <li>I can think about the math problem in my head, first.</li> </ul>
3. Construct viable arguments and critique the reasoning of others.	<ul> <li>I can make a plan, called a strategy, to solve the problem and discuss other students' strategies too.</li> </ul>
4. Model with mathematics.	<ul> <li>I can use math symbols and numbers to solve the problem.</li> </ul>
5. Use appropriate tools strategically.	<ul> <li>I can use math tools, pictures, drawings, and objects to solve the problem.</li> </ul>
6. Attend to precision.	<ul> <li>I can check to see if my strategy and calculations are correct.</li> </ul>
7. Look for and make use of structure	<ul> <li>I can use what I already know about math to solve the problem.</li> </ul>
8. Look for and express regularity in repeated reasoning.	<ul> <li>I can use a strategy that I used to solve another math problem.</li> </ul>